



POSITION: FX SUPERVISOR – REAL-TIME
LOCATION: MONTREAL, QUEBEC, CANADA
CONTRACT: ONSITE / HYBRID, Full-time
CONTACT: apply@rachellemewis.com

RLT is seeking an **FX Supervisor, Real-Time** to join our multi-award-winning feature animation client in Montreal currently working on a CG Animated Feature.

Summary

Under general supervision of the VFX Supervisor, the FX Supervisor reviews concept art, storyboards, and rough animation to plan, bid and execute the simulations and special effects needed for a project.

About this role/project:

- Full-Time/Contract Position
- Duration: August 2024 through February 2026 (18 months approx.)
- Hybrid work schedule (in-studio Tue/Wed/Thurs, work from home Mon/Fri)
- Must currently reside or be willing to move to Montreal (relo assistance provided)
- Robust benefits package
- Priority is given to Canadian citizens and permanent Canadian residents

Duties

- Responsible for establishing accurate bids, meeting schedules and show deadlines, participating in dailies and team reviews.
- Participate actively in training and recruiting, helping to build an excellent team.
- Simulate natural phenomenon by applying direct and procedural animation techniques to create a variety of effects.
- Supervise and give input on 3D effects elements.
- Supervise and communicate animation timing for effects to artists.
- Assist in evaluation of artists for annual performance reviews.
- Work with production team and VFX Supervisor to create the desired look for the effects.
- Collaborate with the CG Supervisor and Technical Directors to design and improve the FX workflows and tools.
- Collaborate with production, supervisors, and team to problem solve and share information related to show and assigned tasks.
- Act as mentor and guide to team members.

- Stay updated with the latest trends, tools and technologies in visual effects to maintain the studio's competitive edge.

Qualifications

- Degree/diploma in fine arts or animation or equivalent experience.
- Minimum 5 years' production experience in film or television effects.
- Thorough knowledge of 3D effects and simulation techniques.
- Excellent knowledge of Houdini and Maya required.
- Compositing experience is a big plus.
- Experience programming Python is required.
- Project Management – proven ability in managing projects from concept to completion.
- Able to prioritize appropriately and always meet deadlines.
- Excellent Teamwork – ability to assemble and motivate teams and work effectively with others.
- Superb Written & Verbal Communication – Ability to interact with and integrate requests of directors, broadcasters, executives, clients, and team members in a collaborative way.
- Vision – ability to envision and communicate clear and consistent goals and needs for projects, individuals, and the FX team.
- Organization – demonstrated organizational skills including a keen attention to detail.
- Strong problem-solving skills.
- Excellent conflict resolution and negotiation skills.

If you are interested in discussing this opportunity and are available for relocation or currently live in Montreal, please email us and include your resume and reel to apply@rachellevlewis.com.

If you fit the criteria, we will be in touch with next steps.

Thank you - <http://rachellevlewis.com/>

RLT is an employer-paid talent acquisition company; there is never a fee to our candidates.